

Robert P. Rowe

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ATTRACTION DESIGNS:

Independent Consultant

Art Director/Senior Show Set Designer

ShoConcepts

- Flying dark ride attraction for Universal Studios Singapore
- Shrek Theater
- Donkey Theater
- Far Far Away Castle and village architecture

Universal Studios, Inc.

- Templo del Fuego for Universal Studios Port Aventura
- Rotating ride for unrealized expansion of Islands of Adventure

Universal Studios, Inc.

Art Director/Senior Show Set Designer

Islands of Adventure - Seuss Landing

- Designing and drafting architectural facades based on Dr. Seuss works

Universal Studios, Japan

- Animal Actors Stage for Universal Studios, Japan
- Snoopy Studios including: raft slide, hedge maze, outdoor play areas, indoor roller coaster, and interactive play area

Landmark Entertainment Group

Art Director/Senior Show Set Designer

ITT Sheraton, Desert Kingdom, River Adventure

- Boat Ride unrealized

Other Attractions

- Haunted house unrealized
- Space Ride and tour

The Walt Disney Company

Art Director/Senior Show Set Designer

Disneyland – Entertainment Department

- Ride-thru attractions featuring live entertainment, unrealized
- Theater show featuring live entertainment and animation, unrealized

Walt Disney Imagineering

- Dark ride designed as boat ride, then ground ride, then *Omnimover* – ultimately unrealized
- Snow White ride – Disneyland Paris
- Peter Pan ride – Disneyland Paris
- Pinocchio ride – Disneyland Paris
- Ride track layout Autopia – Disneyland Paris
- Sleeping Beauty Castle walk-through – Disneyland Paris
- Preview Center – Disneyland Paris
- Peter Pan ride – Disneyland
- Sword in the Stone – Disneyland
- Carousel rotating ride relocation – Disneyland
- Tea Cups rotating ride relocation – Disneyland
- Dumbo rotating ride relocation – Disneyland